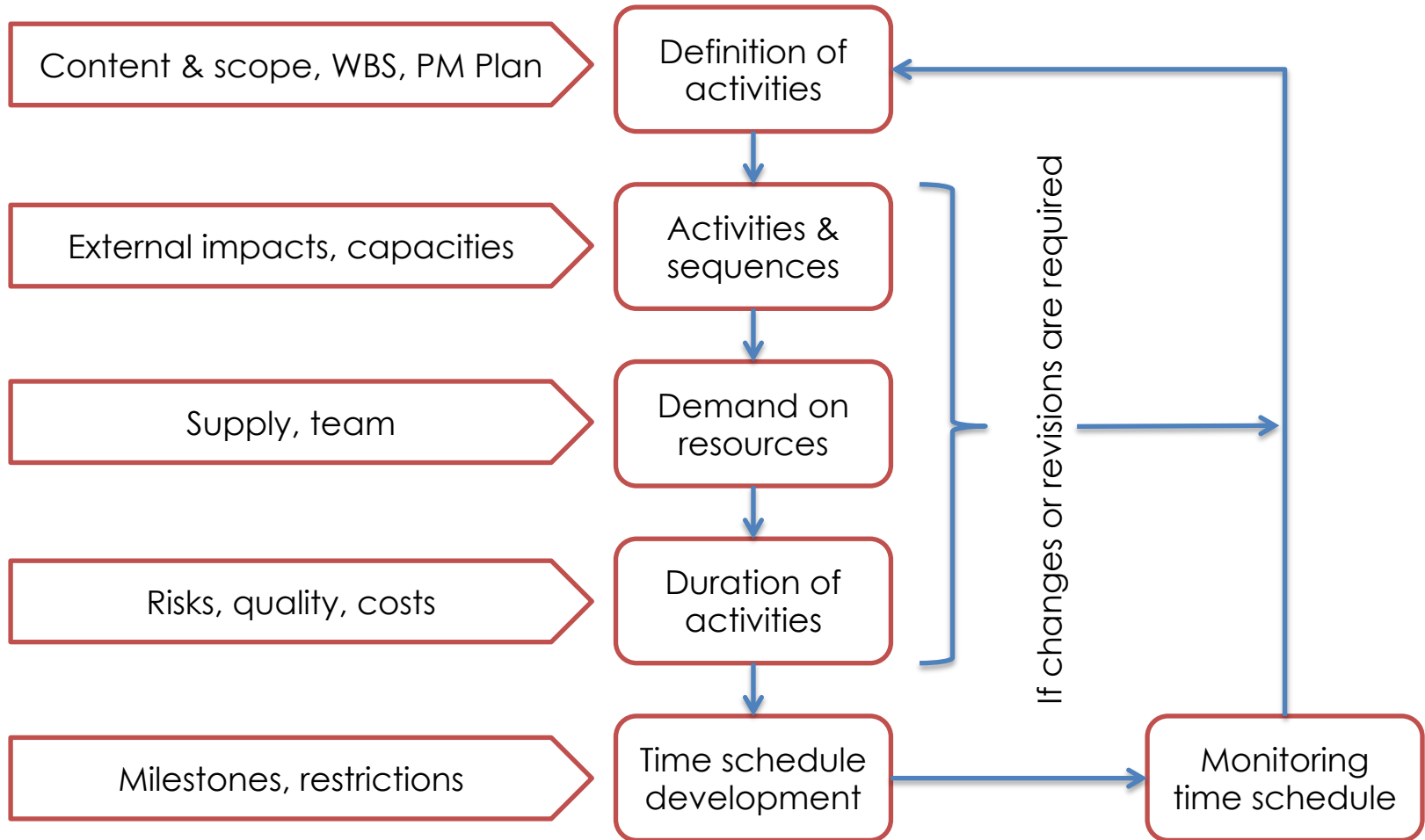


Flow chart with principles of time planning

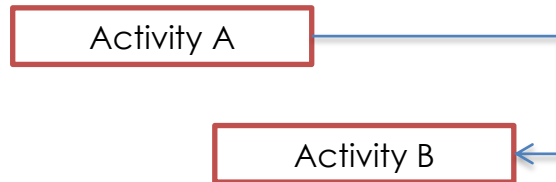


Finish-to-Start



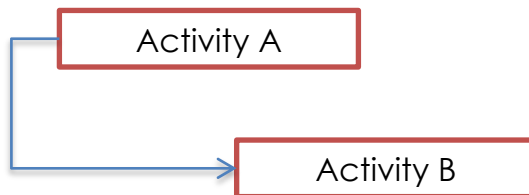
B starts when A is finish
Finish A determines start B

Finish-to-Finish



B finish after A finish
Finish A determines finish B

Start-to-Start



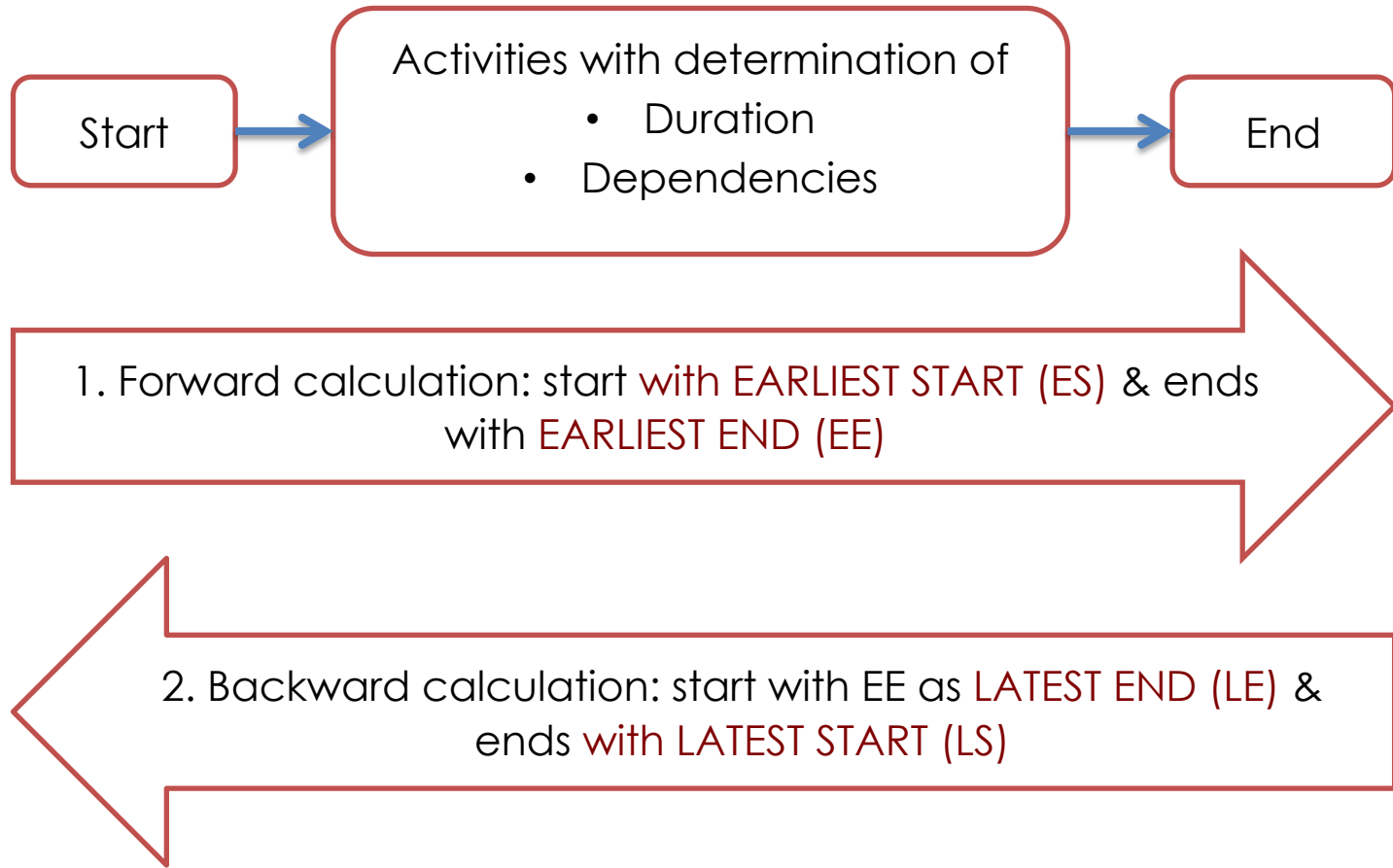
B starts when A has started
Start A determines start B

Start-to-Finish



B finish after A started
Start A determines finish B

Time planning – calculating critical path



Critical path method determines the slack or buffer

– total slack (TS)

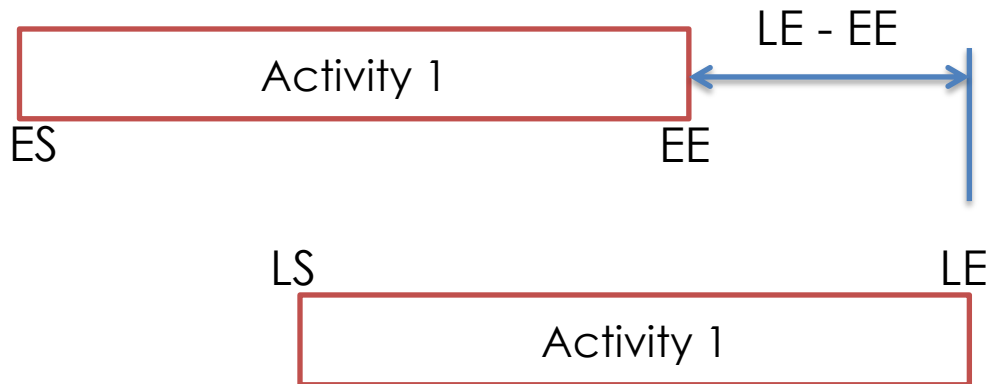
- $TS = LE - EE = LS - ES$ of one single activity
- Determines the period for shifting the activity without affecting the project end.

– free slack (FS)

- $FS(2) = ES(1) - EE(2)$ two depending activities
- Determines the period for shifting activity (1) without affecting start of activity (2).

Calculating time schedule – critical path

Definition buffer & critical path



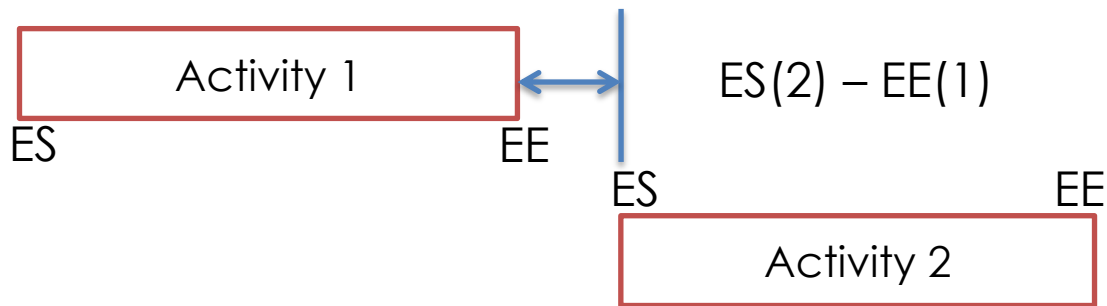
$LE - EE =$ total slack or buffer

If $LE - EE = 0$, activity is on critical path

No time reserves

Calculating time schedule – critical path

Definition buffer & critical path



$ES(2) - EE(1) =$ free slack or buffer of activity 1

If $ES(2) - EE(1) \leq 0$, activity on critical path

No time reserves